

DIY FISHING

Creativity & Imagination

INTRODUCTION

This activity promotes sharing and turn taking, develops visual motor skills in both creating the fishing rod and playing the game, and demonstrates the purpose of tools.

WHAT WE NEED

- A Cardboard box
- Metal bottle tops and a magnet
- A stick or cane and some string
- Paint and glue

WHAT TO DO

Make a fishing rod by tying the string to the end of the cane, and glue a magnet to the end of the string.

The cardboard box will represent the sea. Place the bottle tops in the bottom for the fish.

Using your new rod see how many fish you can catch with the magnet. You can cut out other sea creatures from paper and add them to the box, and add numbers to the bottle tops to score different points.





Reg Office: Unit 40 Castlebrae Business Centre, 40 Peffer Place Edinburgh, EH16 48B Charity No: SC042505 Comp No: SC401334 Tel No: 0131 285 9212 E-mail: admin@smartplaynetwork.org

